

INHABITATION MACHINES: DETERMINISM AND PRINCIPALITY

SANDRA ALVES¹ SABINE BRODA²

COMPUTER SCIENCE DEPARTMENT
FACULTY OF SCIENCES, UNIVERSITY OF PORTO, PORTUGAL
¹ CRACS & ² CMUP

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- different approaches over the years;
- backward inhabitation search; context-free grammars; formula-tree method; game semantics; etc.
- Schubert et al. (2015) use techniques from automata theory re-proving PSPACE-completeness of the emptiness problem;

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- the resulting inhabitation machines work deterministically;
- we extend the machines to address principal inhabitation.

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Examples: $\lambda xy.x(\lambda z.y)y, \lambda x.x, \dots$

Simply Typed Lambda Calculus

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The set of simple types \mathcal{T}

- if a is a type variable, then $a \in \mathcal{T}$;
- $\alpha, \beta \in \mathcal{T} \Rightarrow (\alpha \rightarrow \beta) \in \mathcal{T}$;
- associativity to the right:
 $\alpha_1 \rightarrow \alpha_2 \rightarrow \cdots \rightarrow \alpha_n$ instead of $(\alpha_1 \rightarrow (\alpha_2 \rightarrow (\cdots \rightarrow \alpha_n)))$.

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Every type α can be uniquely written as $\alpha = \alpha_1 \rightarrow \dots \rightarrow \alpha_n \rightarrow a$, where a is a type-variable and $n \geq 0$.

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Example $\alpha = ((o \rightarrow o) \rightarrow o \rightarrow o) \rightarrow o \rightarrow o$

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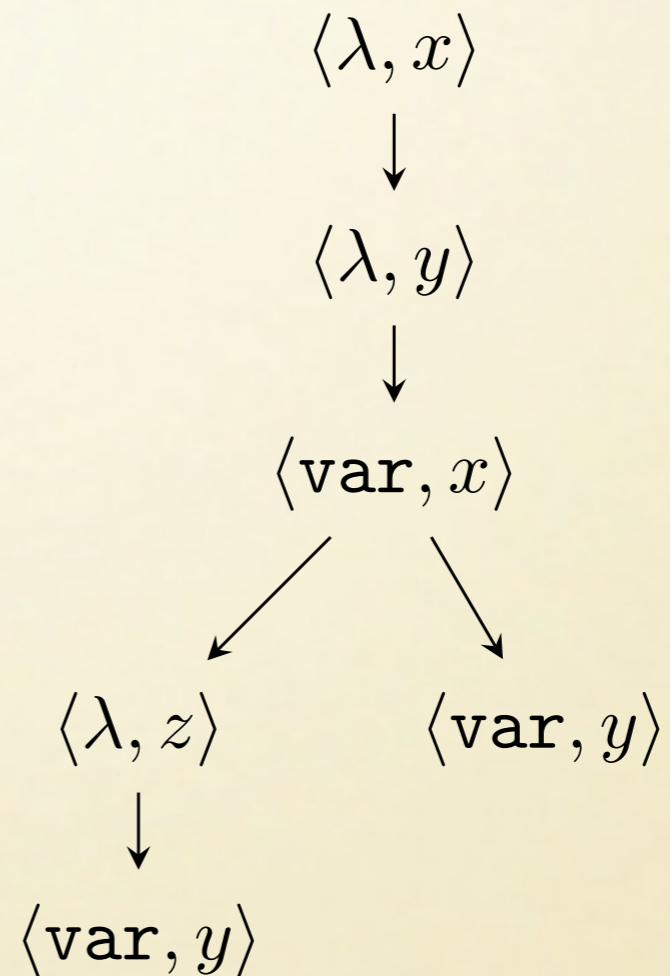
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Tree Representation of Terms

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$$a, q, \mathbf{r} \rightsquigarrow q_1, \dots, q_n, \mathbf{r}'$$

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- the initial configuration is $\mathbf{c} = (\mathbf{t}, q_I, \mathbf{R}_\emptyset)$

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A non-empty sequence c_1, c_2, \dots, c_n with $c_1 = (t_1, q_i, R_1)$ transitions to $c^1, \dots, c^k, c_2, \dots, c_n$ if one of the following applies:

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- The empty configuration sequence represents success
- \mathcal{A} accepts a tree \mathbf{t} if there is a run from the initial configuration to the empty sequence
- the set of normal terms M such that \mathcal{A} accepts \mathbf{t}^M is denoted by $\mathcal{L}(\mathcal{A})$

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- $T(\alpha) \subseteq \text{N}(\alpha) \times \text{N}(\alpha)$ defined by $(k, n) \in T(\alpha)$ iff $(\beta, n, m \rightarrow k) \in \text{OccT}(\alpha)$
- $n \equiv_{\text{OccT}} m$, if and only if they correspond to the same subtype

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β	n	l
o	0	var
o	1	var
o	2	var
o	3	var
o	4	var
o	5	var
$o \rightarrow o$	6	$0 \rightarrow 1$
$o \rightarrow o$	7	$2 \rightarrow 3$
$o \rightarrow o$	8	$4 \rightarrow 5$
$(o \rightarrow o) \rightarrow o \rightarrow o$	9	$6 \rightarrow 7$
α	10	$9 \rightarrow 8$

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equivalence classes of \equiv_{0ccT} :

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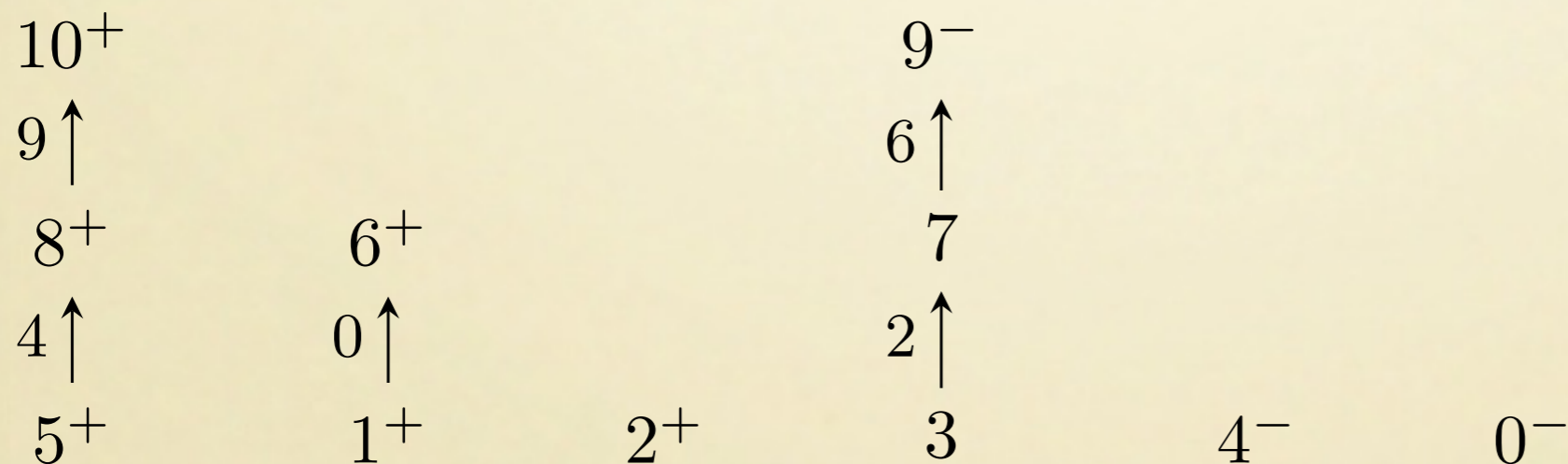
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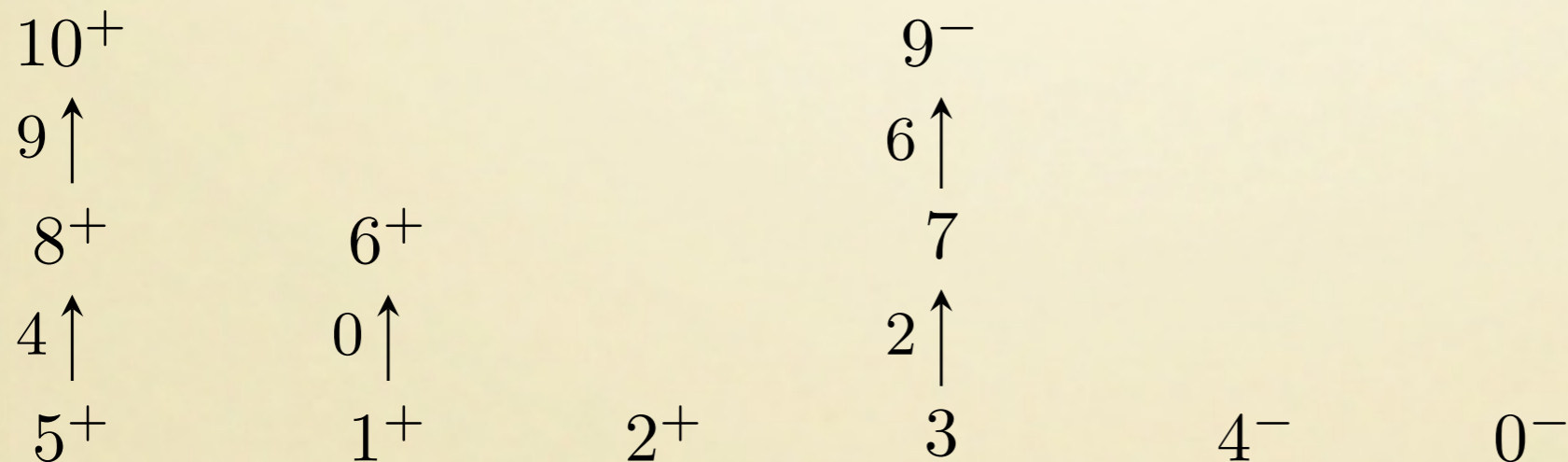
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$$\begin{aligned} 10 &:= \lambda 9.8 \\ 8 &:= \lambda 4.5 \mid 9 \ 6 \\ 6 &:= \lambda 0.1 \mid 9 \ 6 \\ 5 &:= 9 \ 6 \ 2 \mid 4 \mid 0 \\ 2 &:= 9 \ 6 \mid 4 \mid 0 \\ 1 &:= 9 \ 6 \ 2 \mid 4 \mid 0 \end{aligned}$$



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$$A_\alpha = \langle \{\lambda, \text{var}\}, \mathcal{V}, Q, q_{10}, \mathcal{R}, \delta \rangle$$

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$$A_\alpha = \langle \{\lambda, \text{var}\}, \mathcal{V}, Q, q_{10}, \mathcal{R}, \delta \rangle$$

$$Q = \{q_1, q_2, q_5, q_6, q_8, q_{10}\}$$

Inhabitation

10 := $\lambda 9.8$
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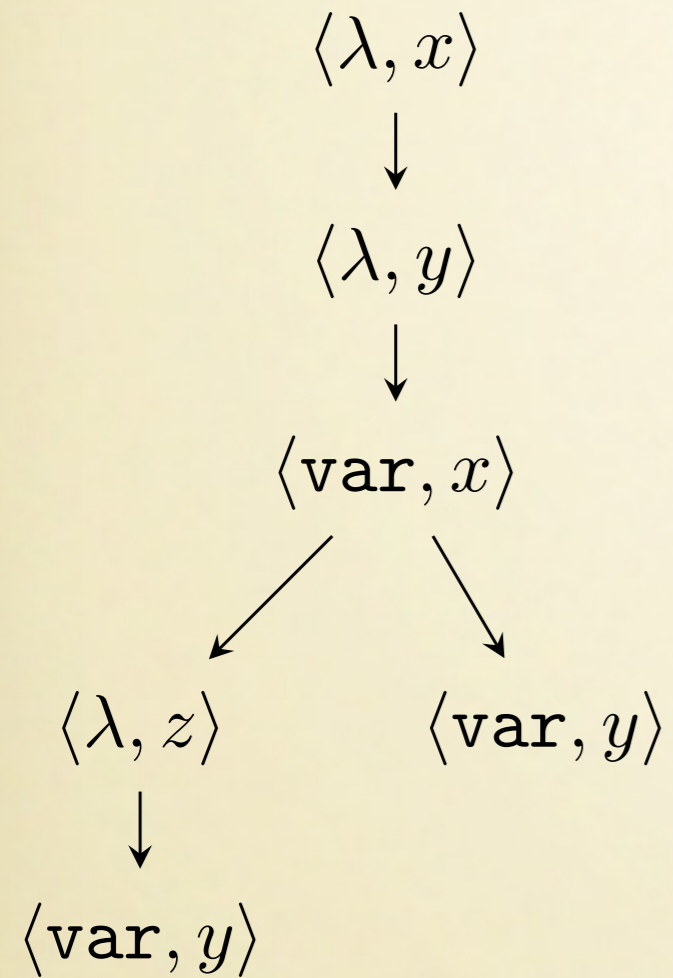
$$Q = \{q_1, q_2, q_5, q_6, q_8, q_{10}\}$$

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 \lambda, q_{10}, \emptyset & \rightsquigarrow q_8, r_9 \\
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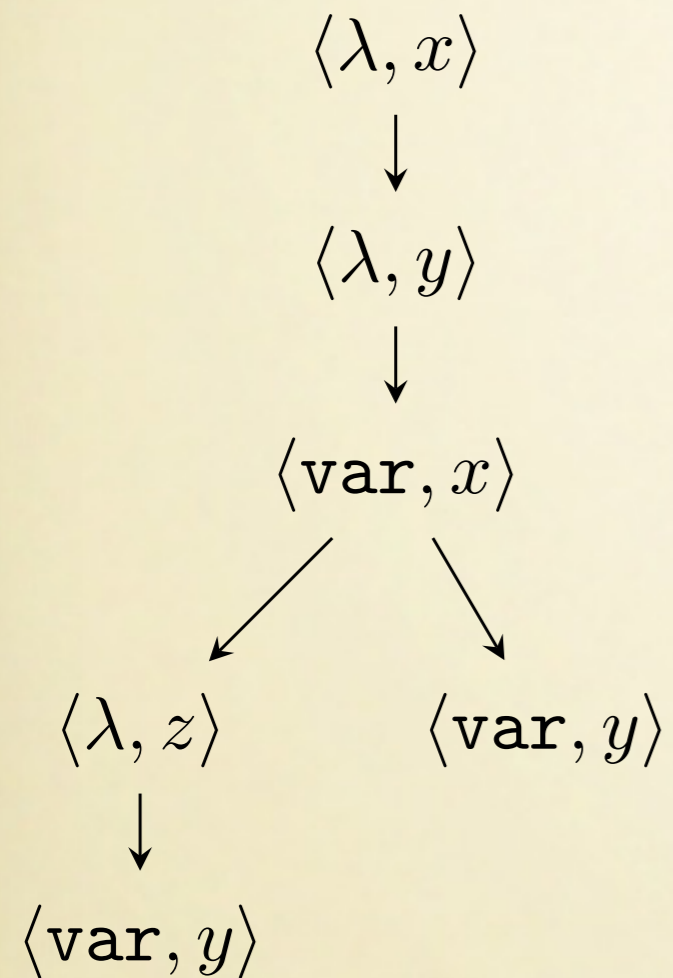
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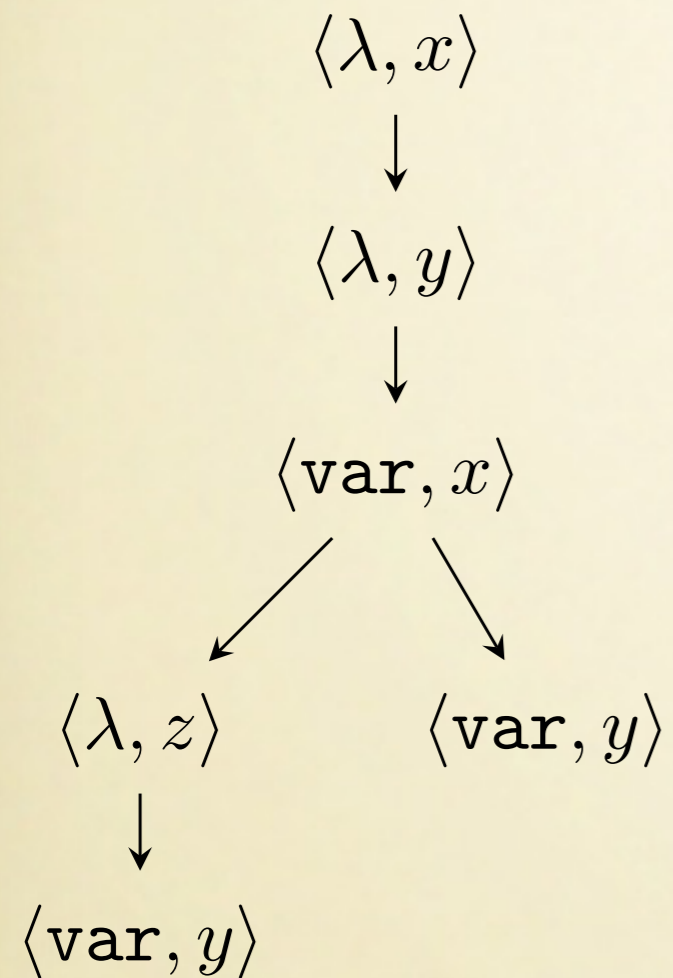
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$(q_{10}, [\emptyset_9, \emptyset_4, \emptyset_0])$



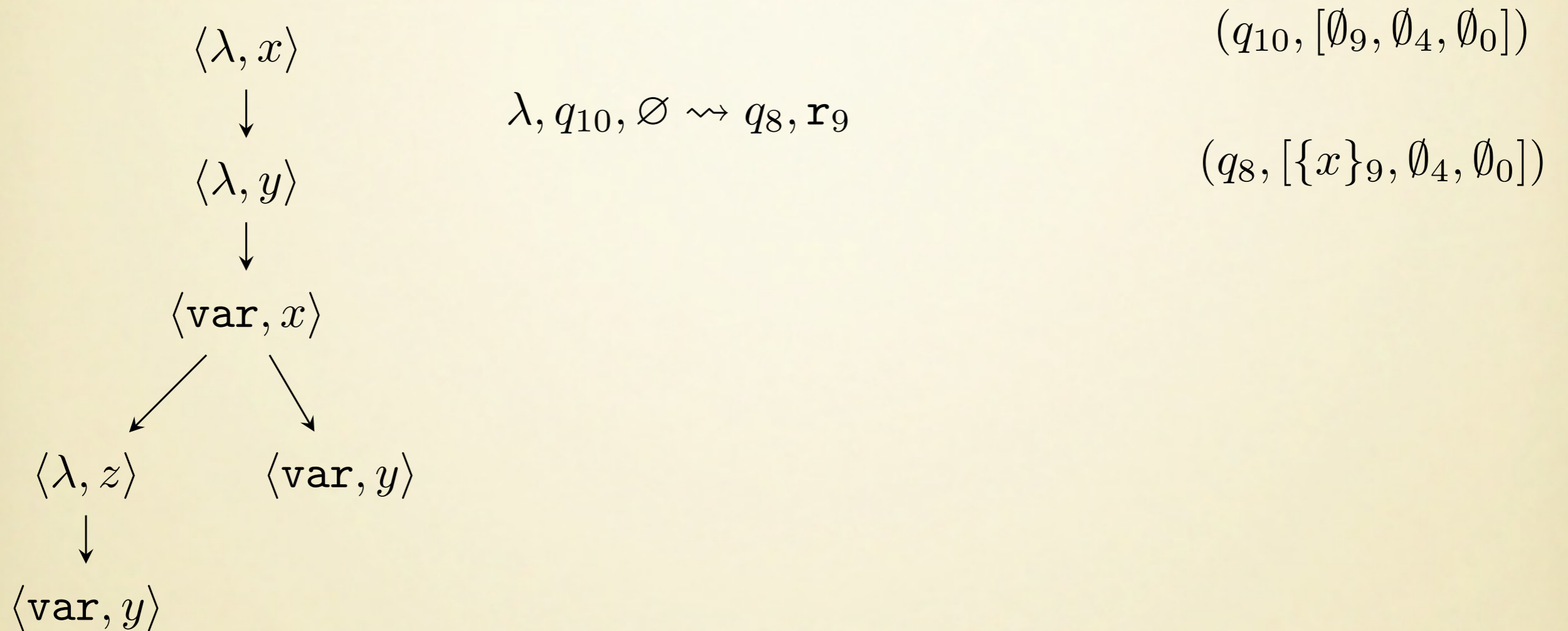
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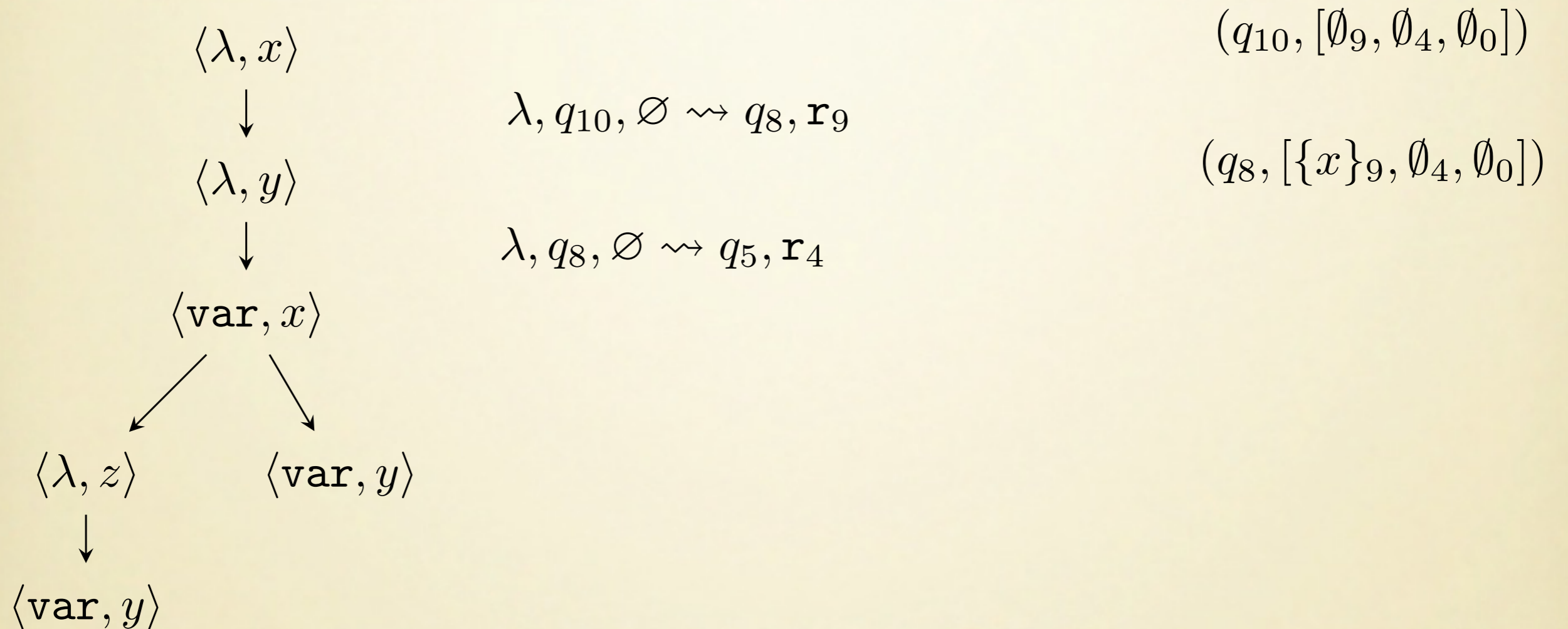


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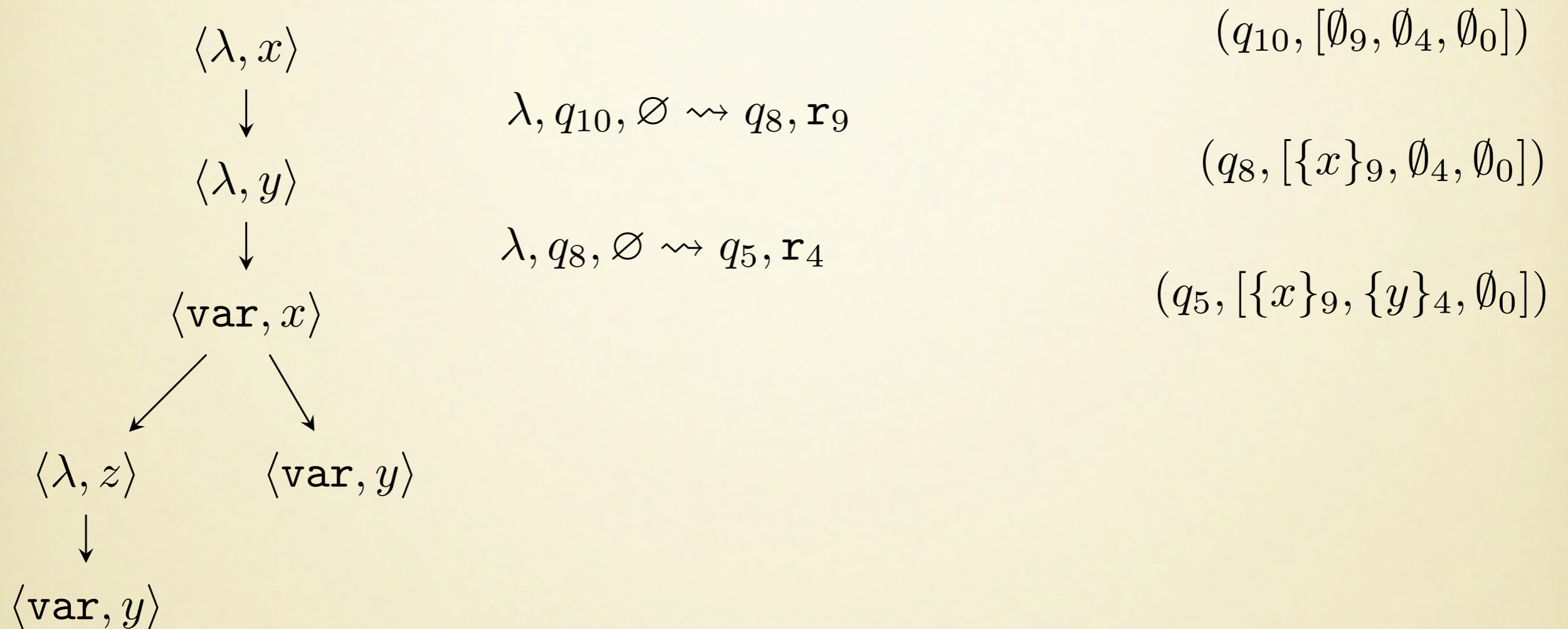
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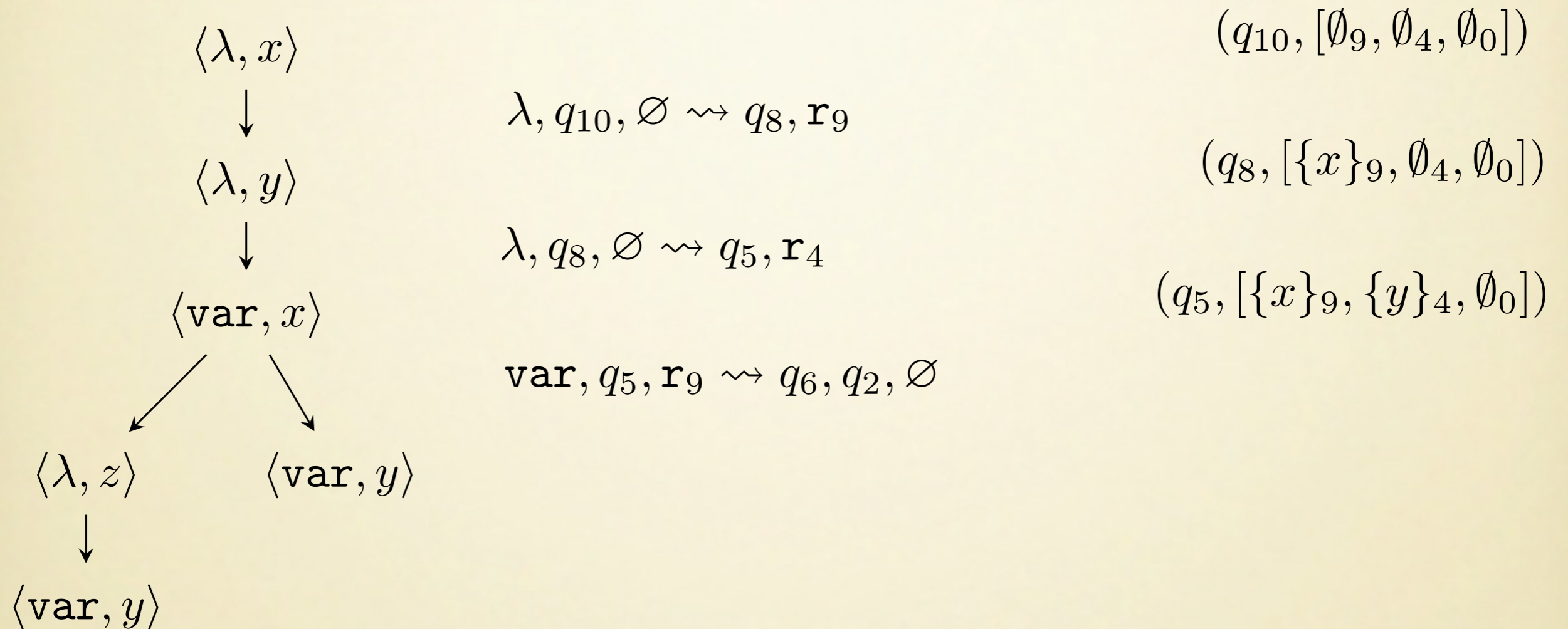
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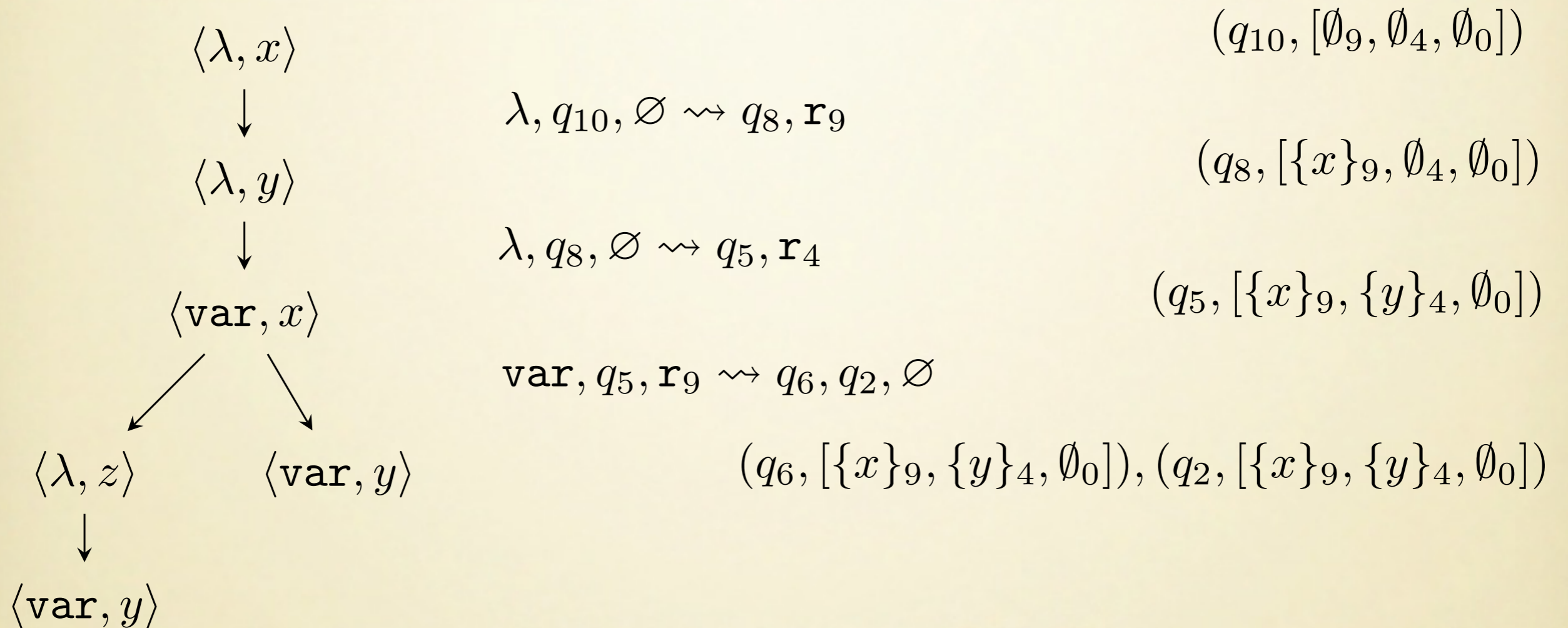
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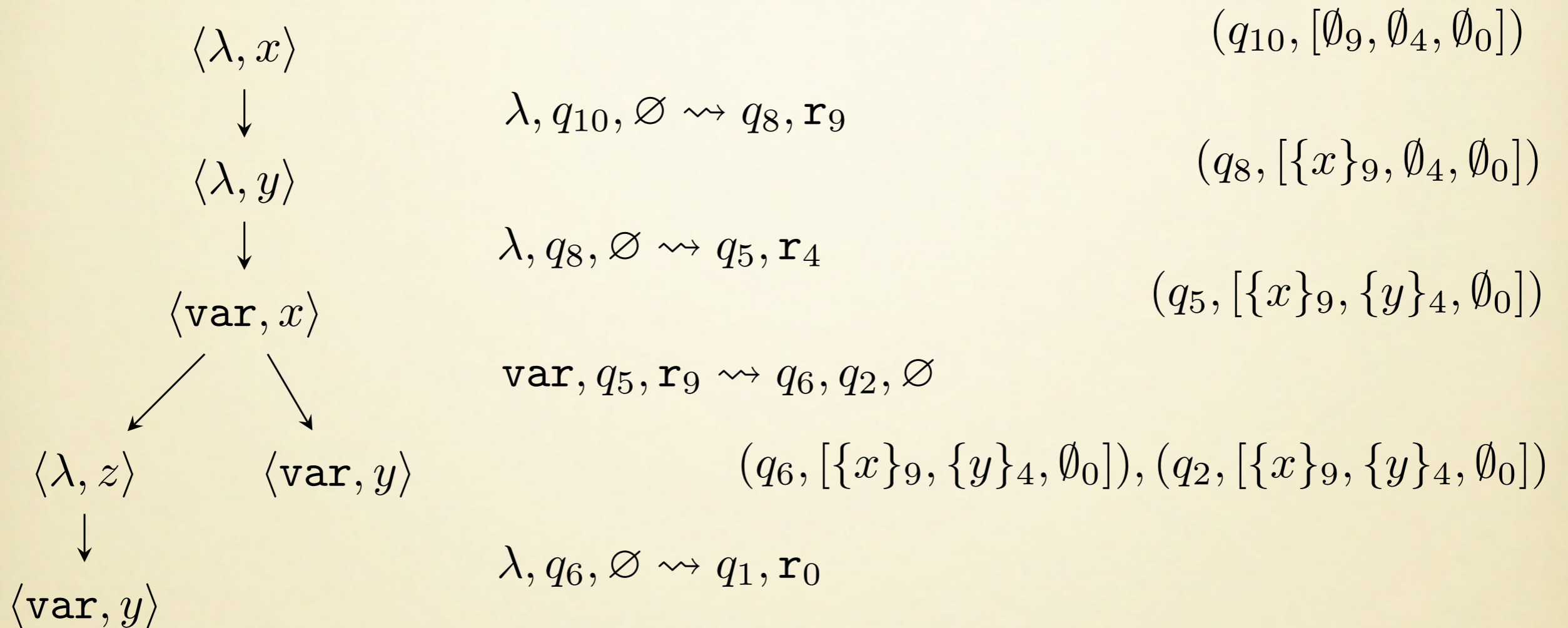
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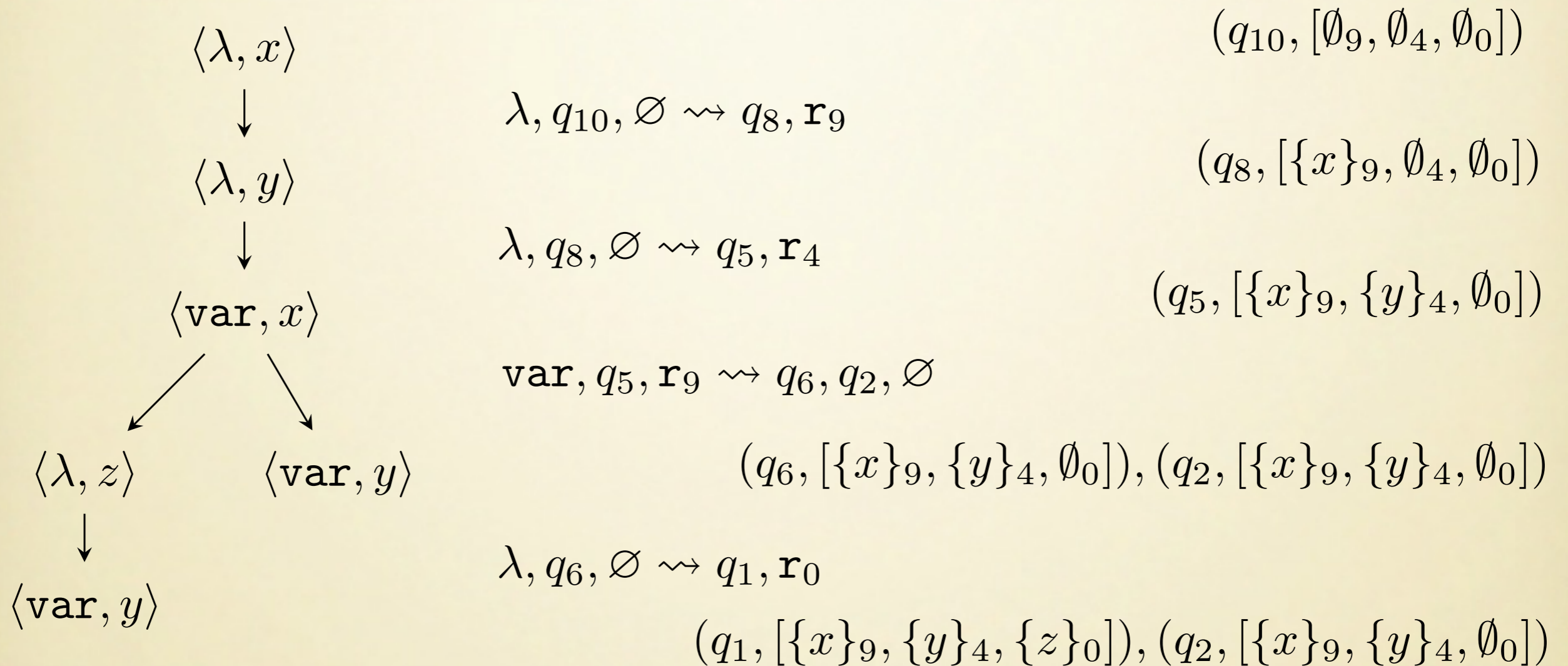
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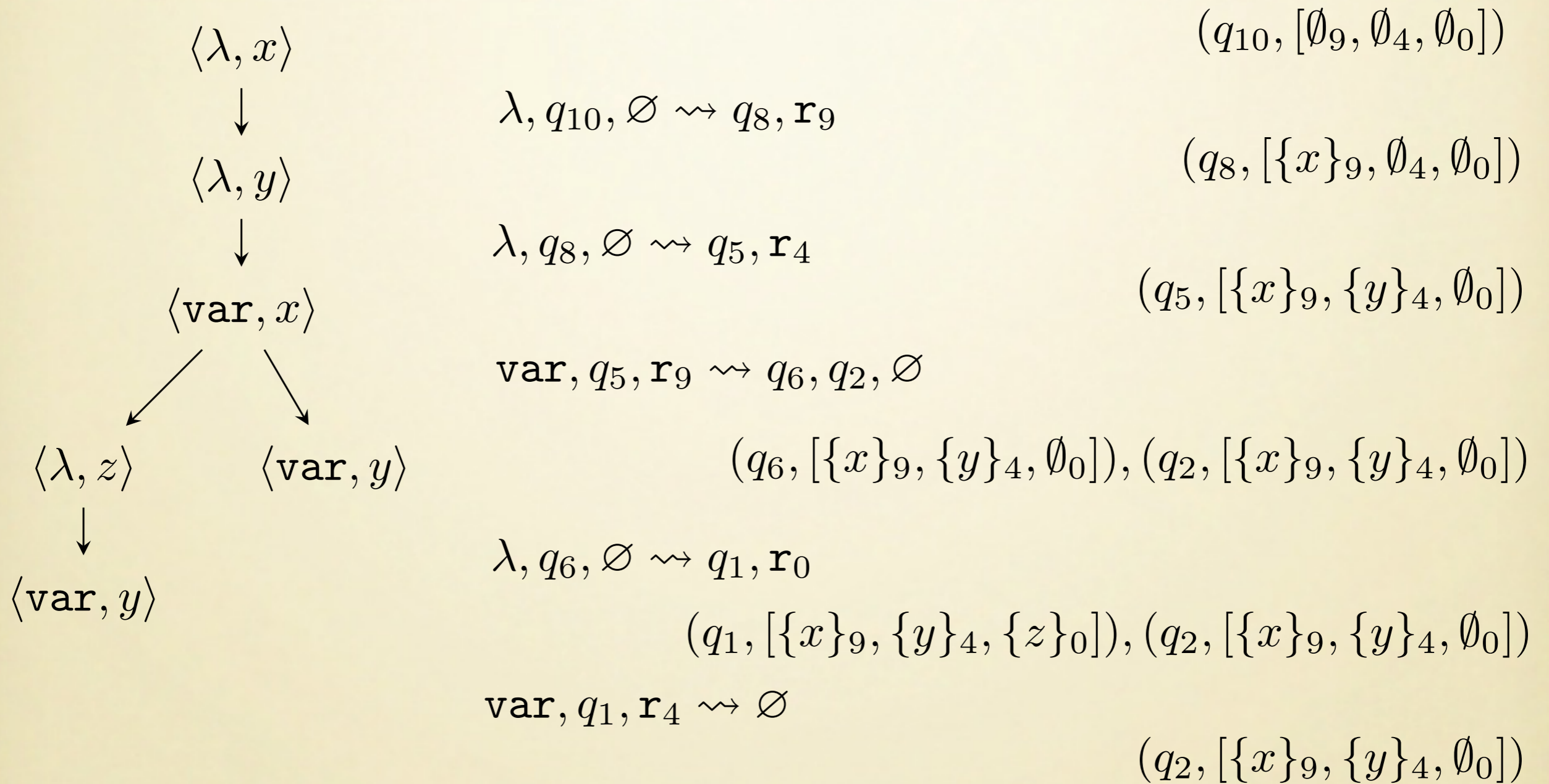
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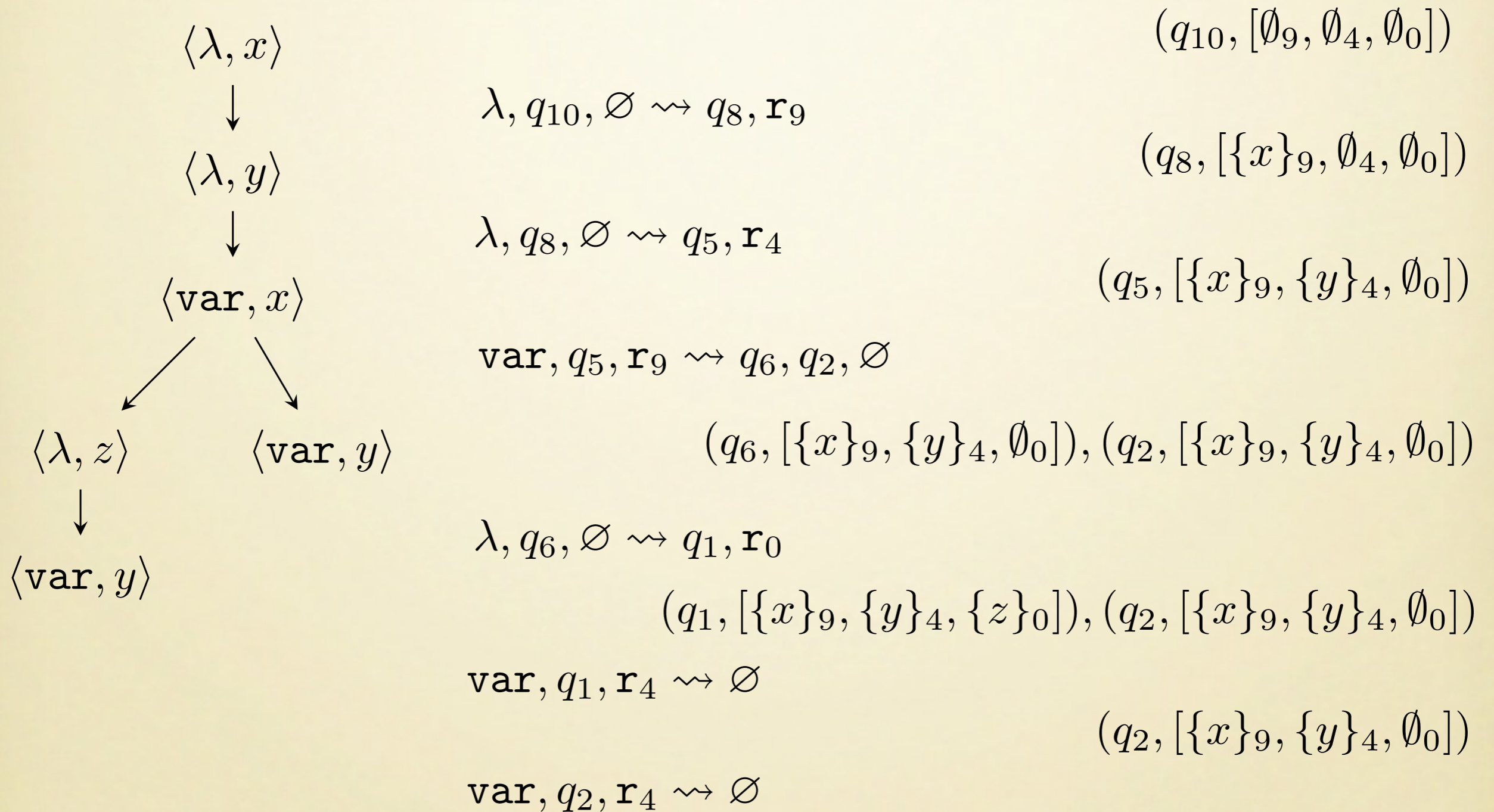
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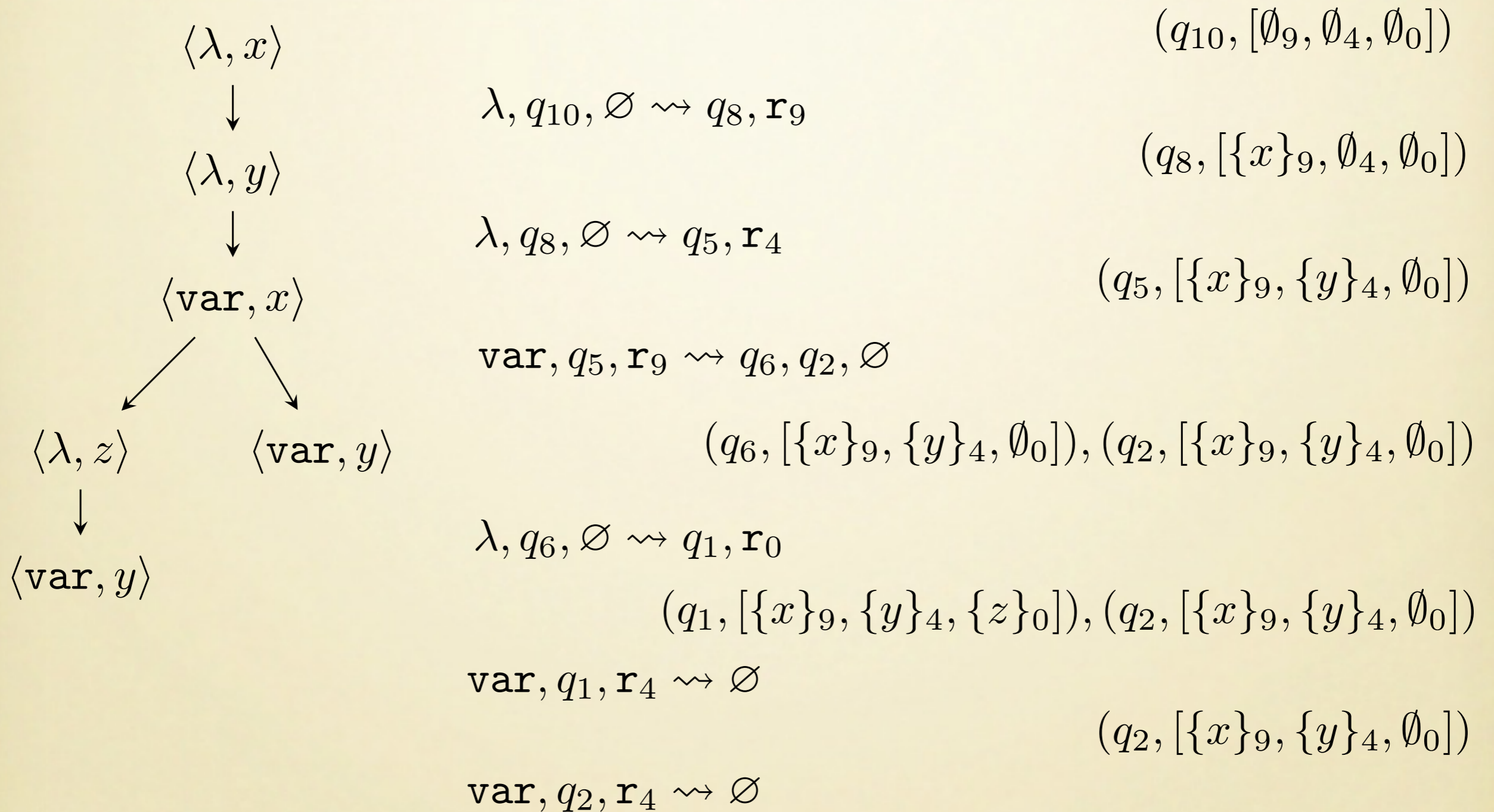
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Theorem $\mathcal{L}(\mathcal{A}_\alpha)$ is the set of closed normal inhabitants of α .

Principal Inhabitants

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- register `id` keeps track of which occurrences of type variables have to be the same
- register `needs` keeps track of which occurrences of compound subtypes have to have the given structure

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Proposition Given type α and a normal term M , then M is a long inhabitant of α if and only if \mathcal{P}_α accepts M with some output $(id', needs')$.

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Definition

$\text{raise}(\alpha, \text{id}, \text{needs})$ denotes the type obtained from α as follows.

- Every occurrence of a subtype β with $\mathbf{n}(\beta) \in \text{needs}$ is substituted by a fresh type variable;
- all occurrences of type variables are given fresh names, in such a way that two occurrences receive the same name if and only if they belong to the same class in id .

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Proposition If \mathcal{P}_α accepts M with output $(\text{id}, \text{needs})$, then $\text{raise}(\alpha, \text{id}, \text{needs})$ is the principal type of M .

Corollary M is a principal long normal inhabitant of α if and only if \mathcal{P}_α accepts M with some output (id, \emptyset) such that id contains one class for each type variable in α , each class containing exactly the identifiers of all occurrences of that type variable.

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- work deterministically recognizing all normal inhabitants of a type;
- extend the definition of the machines in order to deal with principal inhabitation;
- closure properties;
- complexity of the principal inhabitation problem.

THANK YOU!